



Upper Providence Little League  
P.O. Box 194  
Oaks, PA 19456-0194



## 2007 Quick Start Internal Rules

- Home team is responsible for setting out bases and lining the fields. Visiting team is responsible for raking the field and putting away bases and equipment after the game. Both teams are responsible for emptying trash containers and general clean-up of their dug-out area.
- Each child will play a minimum of 2 innings defensively and players will bat in a Round Robin format.
- Game length will be six (6) innings or 2 hours.
- Any runner leaving the base before the pitched ball passes home plate will be given a warning by the umpire on the first infraction. The umpire will immediately inform the coaches. Upon the second infraction by either team the runner will be called out.
- After the first thrown bat by either team, the umpire will stop the game (after completion of the play) and warn the player and both team managers that the next infraction by either team will result in an automatic out (after completion of the play).
- Any pitcher hitting three (3) batters in a game in Major, Minor or Midget Baseball/Softball will be removed from pitching. He/she will be issued a warning after the second hit batter.
- Managers or coaches cannot warm up a pitcher at home plate, in the bullpen, or elsewhere at any time.
- If the catcher is a base runner when the second out occurs, the player who made the second out may pinch run for the catcher. This allows the catcher to put on his/her equipment and be ready for the next inning.
- Any player removed for a substitute may re-enter the game at any time. As per LL rules, a pitcher may not re-enter as a pitcher in baseball only (girls softball the pitcher can re-enter as long as she is still in the game.)
- All managers and coaches will be strongly encouraged to participate in umpiring two games within their respective division, or any other division that they choose.
- Every effort will be made to ensure that umpires are scheduled for each game; however in the event umpires are not available it is the home team's responsibility to supply the umpire for the game. .
- Rules are current as of 3/24/07. Updates may be made periodically by the Rules Committee.
- Refer to UPLL website <[www.up-littleleague.org](http://www.up-littleleague.org)> for the current, complete version of the UPLL Internal Rule Book.

### Highlights for **Major BB**

- **Pitching** – The requirement for an 11 year old to pitch has been eliminated. The new Little League regulation on keeping pitch count will dictate how long a pitcher may stay in the game. The opposing team will keep track of pitch count and their numbers will be official. It is suggested that teams compare numbers between half innings.
- **Runs per Inning** – 10 run maximum per inning except that the last announced inning is unlimited runs.
- **Infield Fly** – in effect.
- **Base Stealing** – allowed for 2<sup>nd</sup>, 3<sup>rd</sup> and home. No leads allowed in LL baseball.
- **Batting** – bunting is permitted.
- **Umpires** – Sign-ups will be used to secure an umpire in advance. Home team supplies umpire if no one is pre-assigned.
- **Farm System** – The purpose of the farm team system is to allow Minor League 10 year-old BB players to be called up to a Major League game as needed, and to gain experience at the higher level of play. A 10 year-old is not allowed to pitch in the Major BB division, unless they have earned a roster spot .
- **Play-Offs** – At the end of the regular season, an internal double elimination tournament will be held to determine the division champion. Team play-off positions will be placed into the appropriate bracket position in accordance with that teams final season standings.